

Sirindhorn International Institute of Technology Thammasat University

School of Information, Computer and Communication Technology

ECS332 2018/1 Part II.3 Dr.Prapun

4.4 Classical DSB-SC Modulators

To produce the modulated signal $A_c \cos(2\pi f_c t)m(t)$, we may use the following methods which generate the modulated signal along with other signals which can be eliminated by a bandpass filter restricting frequency contents to around f_c .

4.54. Multiplier Modulators [6, p 184] or Product Modulator[3, p 180]: Here modulation is achieved directly by multiplying m(t) by $\cos(2\pi f_c t)$ using an analog multiplier whose output is proportional to the product of two input signals.

- Such a multiplier may be obtained from
 - (a) a variable-gain amplifier in which the gain parameter (such as the the β of a transistor) is controlled by one of the signals, say, m(t). When the signal $\cos(2\pi f_c t)$ is applied at the input of this amplifier, the output is then proportional to $m(t)\cos(2\pi f_c t)$.
 - (b) two logarithmic and an antilogarithmic amplifiers with outputs proportional to the log and antilog of their inputs, respectively.
 - Key equation:

$$A \times B = e^{(\ln A + \ln B)}.$$

4.55. When it is easier to build a squarer than a multiplier, we may use a square modulator shown in Figure 24.

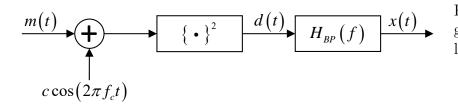
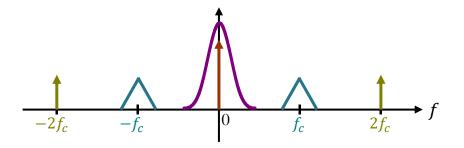


Figure 24: Block diagram of a square modulator

Note that

$$d(t) = (m(t) + c\cos(2\pi f_c t))^2$$

= $m^2(t) + 2cm(t)\cos(2\pi f_c t) + c^2\cos^2(2\pi f_c t)$
= $m^2(t) + 2cm(t)\cos(2\pi f_c t) + \frac{c^2}{2} + \frac{c^2}{2}\cos(2\pi (2f_c) t)$



Using a band-pass filter (BPF) whose frequency response is

$$H_{BP}(f) = \begin{cases} g, & |f - f_c| \le B, \\ g, & |f - (-f_c)| \le B, \\ 0, & \text{otherwise}, \end{cases}$$
(52)

we can produce $2cgm(t)\cos(2\pi f_c t)$ at the output of the BPF. In particular, choosing the gain g to be $(c\sqrt{2})^{-1}$, we get $m(t) \times \sqrt{2}\cos(2\pi f_c t)$.

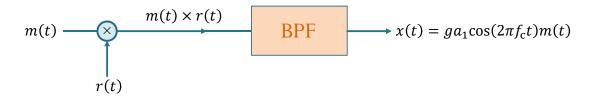
• Alternative, can use $\left(m(t) + c\cos\left(\frac{\omega_c}{2}t\right)\right)^3$.

4.56. Another conceptually nice way to produce a signal of the form $A_c m(t) \cos(2\pi f_c t)$ is to

(1) multiply m(t) by "any" **periodic and even** signal r(t) whose period is $T_c = \frac{1}{f_c}$

and then

(2) pass the result though a BPF used in (52).

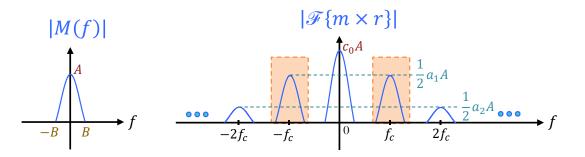


To see how this works, recall that because r(t) is an even function, we know that

$$r(t) = c_0 + \sum_{k=1}^{\infty} a_k \cos(2\pi (kf_c)t)$$
 for some c_0, a_1, a_2, \dots

Therefore,

$$m(t)r(t) = c_0 m(t) + \sum_{k=1}^{\infty} a_k m(t) \cos(2\pi (kf_c)t).$$

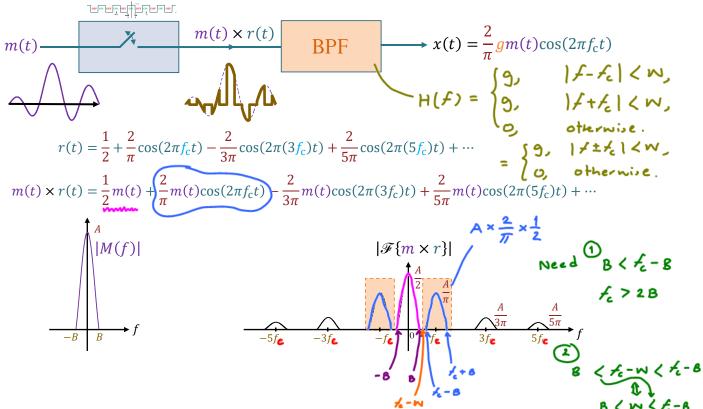


See also [5, p 157]. In general, for this scheme to work, we need

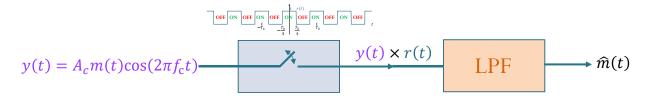
- $a_1 \neq 0$ period of r;
- $f_c > 2B$ (to prevent overlapping).

Note that if r(t) is not even, then by (43c), the resulting modulated signal will have the form $x(t) = a_1 m(t) \cos(2\pi f_c t + \phi_1)$.

4.57. Switching modulator: An important example of a periodic and even function r(t) is the square pulse train considered in Example 4.47. Recall that multiplying this r(t) to a signal m(t) is equivalent to switching m(t) on and off periodically.



4.58. Switching Demodulator: The switching technique can also be used at the demodulator as well.



We have seen that, for DSB-SC modem, the key equation is given by (34). When switching demodulator is used, the key equation is

$$LPF\{\underbrace{\widehat{m}(t)\cos(2\pi f_c t)}_{\mathcal{H}(f)} \times 1[\cos(2\pi f_c t) \ge 0]\} = \underbrace{\Im_{\pi}}_{\pi} m(t)$$

$$(53)$$

$$H(f) = \begin{cases} 9, & |f| < B, \\ 9, & \text{otherwise.} \end{cases}$$

$$r(t) = \frac{1}{2} + \frac{2}{\pi} \cos(2\pi f_c t) - \frac{2}{3\pi} \cos(2\pi (3f_c)t) + \frac{2}{5\pi} \cos(2\pi (5f_c)t) + \cdots$$

$$y(t)r(t) = \frac{1}{2} y(t) + \frac{2}{\pi} y(t) \cos(2\pi f_c t) - \frac{2}{3\pi} y(t) \cos(2\pi (3f_c)t) + \frac{2}{5\pi} y(t) \cos(2\pi (5f_c)t) + \cdots$$

$$= \frac{1}{2} A_c m(t) \cos(2\pi f_c t) \cos(2\pi f_c t) \cos(2\pi f_c t) \cos(2\pi f_c t) \cos(2\pi (2f_c)t) + \frac{1}{\pi} A_c m(t) (1 + \cos(2\pi (2f_c)t)) + \frac{1}{3\pi} A_c m(t) (\cos(2\pi (2f_c)t) + \cos(2\pi (4f_c)t)) + \frac{2}{5\pi} A_c m(t) \cos(2\pi f_c t) \cos(2\pi (5f_c)t) + \cdots$$

$$+ \frac{1}{2\pi} A_c m(t) \cos(2\pi f_c t) \cos(2\pi (5f_c)t) + \cdots$$

$$+ \frac{1}{5\pi} A_c m(t) (\cos(2\pi (4f_c)t) + \cos(2\pi (6f_c)t)) + \cdots$$

$$+ \frac{1}{5\pi} A_c m(t) (\cos(2\pi (4f_c)t) + \cos(2\pi (6f_c)t)) + \cdots$$

$$= \frac{1}{2} A_{c}m(t)\cos(2\pi f_{c}t)$$

$$+ \frac{1}{\pi} A_{c}m(t) + \frac{1}{\pi} A_{c}m(t)\cos(2\pi (2f_{c})t)$$

$$- \frac{1}{3\pi} A_{c}m(t)\cos(2\pi (2f_{c})t) - \frac{1}{3\pi} A_{c}m(t)\cos(2\pi (4f_{c})t)$$

$$+ \frac{1}{5\pi} A_{c}m(t)\cos(2\pi (4f_{c})t) + \frac{1}{5\pi} A_{c}m(t)\cos(2\pi (6f_{c})t) + \cdots$$

Note that this technique still requires the switching to be in sync with the incoming cosine as in the basic DSB-SC.